

Position and Orientation [3] ★

- The rotations can be analysed based on the unit components ...
- That is: the components of the orientation matrix are the unit vectors projected **onto** the unit directions of the reference frame

$${}^A_B\mathbf{R} = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

$$\begin{array}{l} {}^A_B R \\ (a_x) \hat{i}_A \\ (a_y) \hat{j}_A \\ (a_z) \hat{k}_A \end{array} \begin{array}{c} (b_x) \hat{i}_B \quad (b_y) \hat{j}_B \quad (b_z) \hat{k}_B \\ \hline \left[\begin{array}{ccc} \hat{i}_B \cdot \hat{i}_A & \hat{j}_B \cdot \hat{i}_A & \hat{k}_B \cdot \hat{i}_A \\ \hat{i}_B \cdot \hat{j}_A & \hat{j}_B \cdot \hat{j}_A & \hat{k}_B \cdot \hat{j}_A \\ \hat{i}_B \cdot \hat{k}_A & \hat{j}_B \cdot \hat{k}_A & \hat{k}_B \cdot \hat{k}_A \end{array} \right] \end{array}$$



Homogenous Transformation ★

$$\begin{bmatrix} {}^A R_B & {}^A p \\ \gamma & \rho \end{bmatrix}$$

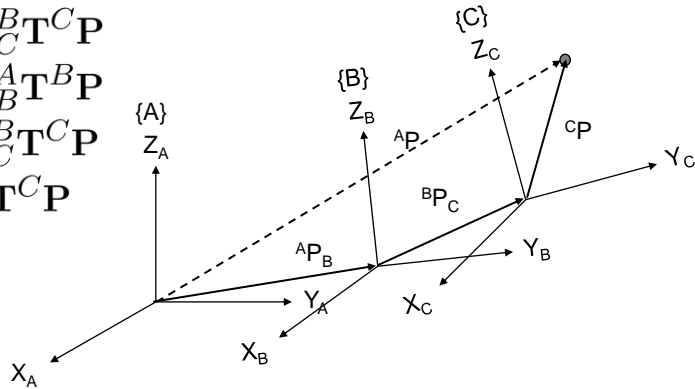
- γ is a projective transformation
- The Homogenous Transformation is a **linear operation** (even if projection is not)



General Coordinate Transformations [3] ★

- Multiple transformations compounded as a chain

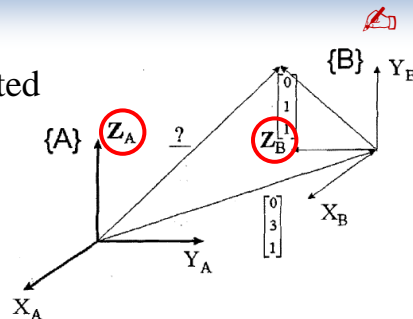
$$\begin{aligned} {}^B\mathbf{P} &= {}^B\mathbf{T}^C\mathbf{P} \\ {}^A\mathbf{P} &= {}^A\mathbf{T}^B\mathbf{P} \\ &= {}^A\mathbf{T}^B{}^B\mathbf{T}^C\mathbf{P} \\ &= {}^A\mathbf{T}^C\mathbf{P} \end{aligned}$$



$${}^A\mathbf{T}^C = \begin{bmatrix} {}^A\mathbf{R}^B & {}^B\mathbf{R}^C & {}^A\mathbf{P}_B + {}^A\mathbf{R}^B{}^B\mathbf{P}_C \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Tutorial Problem 📌

The origin of frame $\{B\}$ is translated to a position $[0 \ 3 \ 1]$ with respect to frame $\{A\}$.



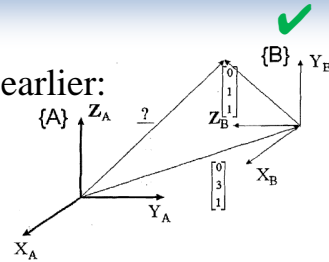
We would like to find:

- The homogeneous transformation between the two frames in the figure.
- For a point P defined as $[0 \ 1 \ 1]$ in frame $\{B\}$, we would like to find the vector describing this point with respect to frame $\{A\}$.

Tutorial Solution

- The matrix ${}^B T^A$ is formed as defined earlier:

$${}^A T^B = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 3 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



- Since P in the frame is: ${}^B \mathbf{p} = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix}$

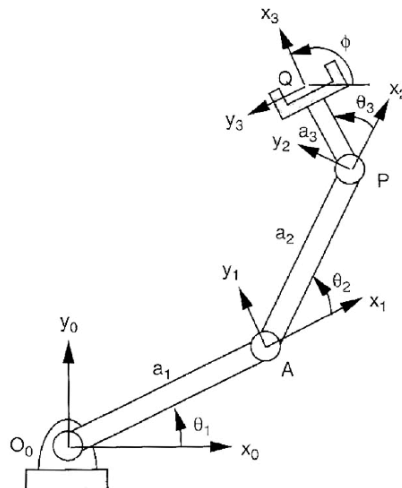
- We find vector \mathbf{p} in frame $\{A\}$ using the relationship

$${}^A \mathbf{p} = {}^A T^B {}^B \mathbf{p}$$

$$\rightarrow {}^A \mathbf{p} = \begin{bmatrix} 0 \\ 2 \\ 2 \\ 1 \end{bmatrix}$$



Example: FK/IK of a 3R Planar Arm



- Derived from Tsai (p. 63)



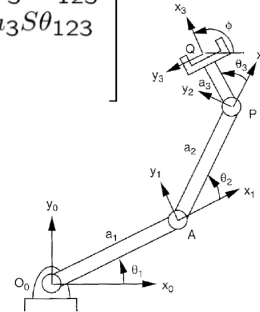
Example: 3R Planar Arm [2]

Position Analysis: 3-Planar 1-R Arm rotating about **Z** [Z]

$${}^0A_3 = {}^0A_1 \cdot {}^1A_2 \cdot {}^2A_3$$

Substituting gives:

$${}^0A_3 = \begin{bmatrix} C\theta_{123} & -S\theta_{123} & 0 & a_1C\theta_1 + a_2C\theta_{12} + a_3C\theta_{123} \\ S\theta_{123} & C\theta_{123} & 0 & a_1S\theta_1 + a_2S\theta_{12} + a_3S\theta_{123} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



Example: 3R Planar Arm [2]

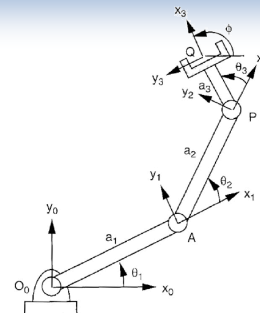
Forward Kinematics

(solve for **x** given $\theta \rightarrow \mathbf{x} = f(\theta)$)

Fairly straight forward:

$${}^0R_3 = \begin{bmatrix} C\theta_{123} & -S\theta_{123} & 0 \\ S\theta_{123} & C\theta_{123} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$${}^0P_3 = \begin{bmatrix} a_1C\theta_1 + a_2C\theta_{12} + a_3C\theta_{123} \\ a_1S\theta_1 + a_2S\theta_{12} + a_3S\theta_{123} \\ 0 \end{bmatrix}$$



Example: 3R Planar Arm [3]

Inverse Kinematics

(solve for θ given $\mathbf{x} \rightarrow \mathbf{x} = f(\theta)$)

- Start with orientation ϕ :

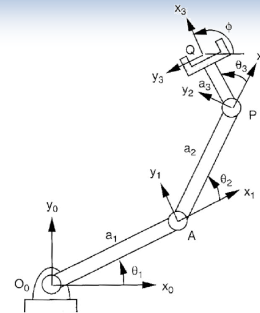
$$C\theta_{123} = C\phi, \quad S\theta_{123} = S\phi$$

$$\Rightarrow \theta_{123} = \theta_1 + \theta_2 + \theta_3 = \phi$$

- Get overall position $\mathbf{q} = [q_x \quad q_y]$:

$$q_x - a_3 C\phi = a_1 C\theta_1 + a_2 C\theta_{12}$$

$$q_y - a_3 S\phi = a_1 S\theta_1 + a_2 S\theta_{12} \dots$$



Example: 3R Planar Arm [4]

- Introduce $\mathbf{p} = [p_x \quad p_y]$ before “wrist”

$$p_x = a_1 C\theta_1 + a_2 C\theta_{12}, \quad p_y = a_1 S\theta_1 + a_2 S\theta_{12}$$

$$\Rightarrow p_x^2 + p_y^2 = a_1^2 + a_2^2 + 2a_1 a_2 C\theta_2$$

- Solve for θ_2 :

$$\theta_2 = \cos^{-1} \kappa, \quad \kappa = \frac{p_x^2 + p_y^2 - a_1^2 - a_2^2}{2a_1 a_2} \quad (2 \text{ } \mathbb{R} \text{ roots if } |\kappa| < 1)$$

- Solve for θ_1 :

$$C\theta_1 = \frac{p_x(a_1 + a_2 C\theta_2) + p_y a_2 S\theta_2}{a_1^2 + a_2^2 + 2a_1 a_2 C\theta_2}, \quad S\theta_1 = \frac{-p_x a_2 S\theta_2 + p_y(a_1 + a_2 C\theta_2)}{a_1^2 + a_2^2 + 2a_1 a_2 C\theta_2}$$

$$\theta_1 = \text{atan2}(S\theta_1, C\theta_1)$$

